#### Hashing Algorithms: The Good, the Bad, and the Fail

Steve Thomas "Sc00bz" Passwords^12 TobTu.com/passwords12

#### **Ranked Password Authentication**

#### scrypt

- bcrypt (\$2y\$)
- PHPass & SHA2 based crypt
- PBKDF2
- MD5 crypt (\$1\$)
- Single hash
- Almost anything with DES
- MySQL323
- XSHA1

- Selectable memory
- 4 KiB internal state
- Sequential hashing 32/64 bit
- \*Never\* implemented correctly
- Fixed 1002 rounds of MD5
- Fast usually unsalted
- LM, crypt DES (only 64 bits)
- Meet-in-the-middle attack
- Any 20 character PW in .5 sec

### Public Service Announcement

- Why you should not use LastPass
   Recommends 500 round PBKDF2
   Unencrypted URL field
   Hushmail-ish attack
- KeePass with DropBox or Google Drive
- Host your own "LastPass"

# How much salt and pepper do we need?



- Public
  - For logging in
    - "hash(username + domain + password)"
- □ "Private" salt (stored in the database)
  - No targeted precomputed attacks
- Encryption key (stored on the auth server)
  - Database dumps are worthless
- □ Site specific ROM

## Site Specific ROM

- TBs of random data
- Salted password gives an offset into the ROM
- An attacker needs to download a large part of the ROM to start cracking passwords
- Easier detection of intruder

#### 10 Mbps

- □ max 4000 auths/s
- □ >9 days/TB

#### What to do About This

NIST sponsored competition for "PBKDF3"
 Standard for storing credentials
 Forced minimum iteration count
 Upgrade paths without the password
 For authentication
 Parallel
 Memory Hard

## Parallel vs. Memory Hard

The more parallel you are the less memory hard you are

#### My Best Effort

```
1 function create hash($pw, $salt, $count, $count2)
2 {
 3
      if ($count <= 0 || $count2 <= 0)
 4
          return null;
 5
 6
      $ret = hash($salt . $pw, true);
7
      // Upgrade path without the password
8
      for (\$i = 0; \$i < \$count2; \$i++)
9
       {
           // Forced minimum iteration counts
10
           $cur = hash(pack('NN', 0, $i) . $ret, true);
11
           For ($j = 1; $j < 2048 * $count; $j++)
12
13
           {
               // Highly parallel operations
14
               $cur ^= hash(pack('NN', $j, $i) . $ret, true);
15
16
           }
17
18
           $ret = hash($salt . $ret . $cur, true);
19
      }
20
21
      // "Standard" for storing credentials
      return '$????$' . $count . '$' . $count2 . '$' . $salt . '$' . bin2hex($ret);
22
23 }
```

## Pros/Cons

#### Pros

- Forced minimum iteration counts
- Parallel
  - Authenticating with GPUs
- Upgrade path without the password

#### Cons

- □ Site specific ROM
- Not memory hard

## Thank You

#### Questions?